



# Playing PolitiCraft

## Suggestions for Selecting Topics at the Beginning of the Game

### It's All About the Narrative

At the beginning of the game each player identifies the social issue they want to address, or the issue may be assigned to them. Topics can be local, national, or global (Ex. better school lunches, public transportation, healthcare or climate change). Players use the civic engagements on the cards to develop strategies to address their issue and convey these social impacts by crafting a unique storyline that links the actions of the card(s) played in each turn. The narrative is a vital element of the game, and the selection of an issue is the key first step. To assist players in deciding on an issue that is important to them, some sample topics are listed below.

- School Safety
- Affordable College
- Opioid Crisis
- Curfew Laws
- Animal Welfare
- Gun Violence
- Mental Health
- Litter
- Homelessness
- Healthcare
- Gender Equity
- Race Relations
- Education
- Traffic
- Public Transportation
- Global Warming



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